

# Package: indonesiaFootballScoutR (via r-universe)

June 7, 2026

**Type** Package

**Title** Tools for Football Player Scouting in Indonesia

**Version** 0.1.2

**Description** Provides tools to scrape, clean, and analyze football player data from Indonesian leagues and perform similarity-based scouting analysis.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**Imports** dplyr, rvest, purrr, tibble, stringr, readr, proxy

**RoxygenNote** 7.3.3

**URL** <https://github.com/tioanta/indonesiaFootballScoutR>

**BugReports** <https://github.com/tioanta/indonesiaFootballScoutR/issues>

**Config/pak/sysreqs** libicu-dev libxml2-dev libssl-dev libx11-dev

**Repository** <https://tioanta.r-universe.dev>

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**RemoteUrl** <https://github.com/tioanta/indonesiafootballscoutr>

**RemoteRef** HEAD

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clean_player_db	<i>Clean and standardize player database</i>
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**Description**

Clean and standardize player database

**Usage**

```
clean_player_db(df)
```

**Arguments**

df                    A data frame containing raw player data

**Value**

A cleaned tibble

**Examples**

```
df <- data.frame(  
  name = c("Player A", "Player B"),  
  age = c("21", "23"),  
  market_value_est = c("€500k", "€750k"),  
  club = c("Club A", "Club B"),  
  league_country = c("Indonesia", "Indonesia"),  
  stringsAsFactors = FALSE  
)  
  
clean_player_db(df)
```

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get_similar_players	<i>Find similar players using cosine similarity</i>
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**Description**

Find similar players using cosine similarity

**Usage**

```
get_similar_players(model, player_name, top_n = 5)
```

**Arguments**

<code>model</code>	A trained scout brain model
<code>player_name</code>	Character. Name of the reference player
<code>top_n</code>	Integer. Number of similar players to return

**Value**

A tibble of similar players

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<code>init_real_scout</code>	<i>Initialize Real Scout directories</i>
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**Description**

Initialize Real Scout directories

**Usage**

```
init_real_scout()
```

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<code>save_raw_data</code>	<i>Save raw scouting data to CSV</i>
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**Description**

Save raw scouting data to CSV

**Usage**

```
save_raw_data(df)
```

**Arguments**

<code>df</code>	A data frame containing raw scouting results
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**Value**

File path of saved CSV

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scrape_club	<i>Scrape all players from a club</i>
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**Description**

Scrape all players from a club

**Usage**

```
scrape_club(club_url, league_country)
```

**Arguments**

club\_url           URL of the club page  
league\_country    Character. League or country name

**Value**

A tibble of players

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scrape_league	<i>Scrape one league from Transfermarkt</i>
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**Description**

Scrape one league from Transfermarkt

**Usage**

```
scrape_league(league_url, league_country = "Unknown League")
```

**Arguments**

league\_url        URL liga Transfermarkt  
league\_country    Nama liga / negara

**Value**

tibble

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scrape_player	<i>Scrape a single player row</i>
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**Description**

Scrape a single player row

**Usage**

```
scrape_player(node)
```

**Arguments**

node                   HTML node corresponding to a player row

**Value**

A tibble with player information

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train_scout_brain	<i>Train similarity-based scout model</i>
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**Description**

Train similarity-based scout model

**Usage**

```
train_scout_brain(df)
```

**Arguments**

df                      A cleaned player data frame

**Value**

A scout brain model object

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